

ABATONS

totally totems

COMPLETE GUIDE



**COLLECT,
PLAY AND
BUILD!**

**EVERYTHING YOU
NEED TO KNOW!**

**COLLECT
ALL THE TRIBES!**

**DISCOVER THEIR
SECRETS!**



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THE
HIGHER...

THE
TOWER ...

THE
GREATER...

THE
POWER!

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HERE COME THE



ABATONS

totally totems

SO, WHAT'S AN ABATON?

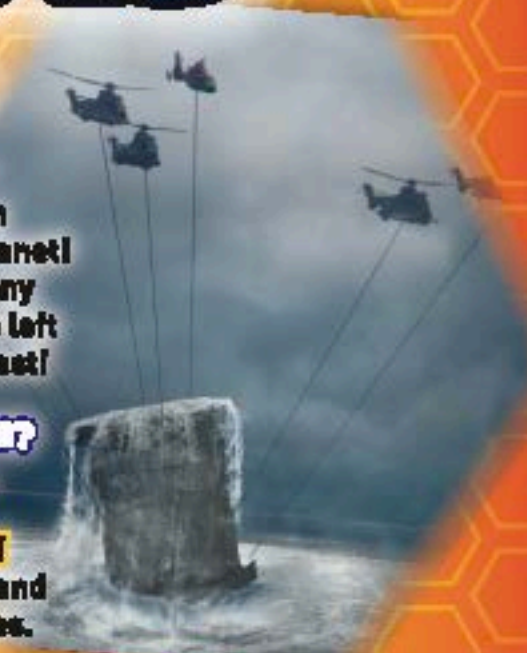
An Abaton is a creature of human appearance... but it's not from this planet! The Abatons have visited Earth many times throughout history... and have left behind traces of their mysterious past!

ARE PEOPLE AWARE OF THEM?

No! They're really hard to find... because Abatons have the power to change into totems! The word totem is of Abaton origin and is known in many human languages.



The art of Ancient Egypt was inspired by the Tultanat tribe!



KNOW YOUR ABATONS

When you hold an Abaton in your hand, it's in its totem form and when you have it as a sticker, you see it in its character form.

If you look carefully, each totem Abaton has plenty of detail so you can easily tell who it is...



NAME OF THE TRIBE



COLLECTION NUMBER



This is Pikkolz, the baby of the Polyweep tribe!

COLLECT,

KAMAYAK

The Abaton collection contains **80 different characters** from **8 different tribes**. It's easy to tell which is which because **they're different colours!**

CARRY,

MONGLOM

ULUZU



You can carry your totems in this awesome Abaton bag!

ZAZTECAZ

POLYWEEP

SKANDIVIKIS

APACHAKOTAS

TUTTENET

THREE IN ONE

ABATONS

Normal Abatons reproduce characters in their totem form. They're easy to recognise if you look carefully!

To find out who it is, look on the back, they carry a unique Abaton number.

ABATON COLLECTION

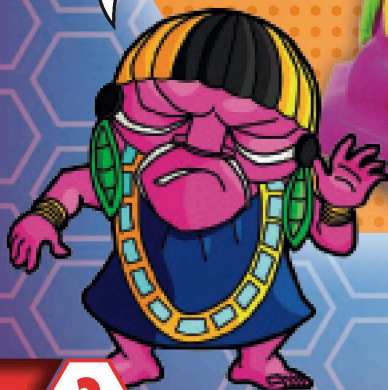
SPECIAL SERIES

TRANSPARENT ABATONS

Did you get a transparent Abaton? Congratulations! All the Abatons have a see-through version, and legend has it that they are much more powerful than normal ones.

Keep your fingers crossed and your next packet may contain one!

-I'M KURMUDG, THE ELDER OF THE KAMAYAKS! YOU'LL RECOGNISE ME BY MY ORNATE NECKLACE AND DECORATIVE FEATHERS.



VIRTUAL CHECKLIST!

Do you want to keep your collection up to date? Look no further, head to the **Abatons website** and you can create your own personalised checklist.

WWW.ABATONSWORLD.COM

Create your favourite checklist and off you go.

SWAP!



Only print out the ones that you own...

... or print them all out!

HUNT FOR THE GOLD ABATON

The tribal leaders are the greatest of all... and **gold Abatons** are the most **incredible, spectacular** and powerful. There are **only eight** to collect, one for each tribe, so if you get one, treasure it.

On the website, you can also:

- Discover the **secret history** of the Abatons.
- Keep up to date with **new developments** in the Abaton world.
- Watch **videos** and learn games!

SPECIAL SERIES



ARE YOU READY FOR AN AD

PLAY!

There are seven awesome official games for you to play.

But there are so many more games that you could think up for yourself, with a little imagination the possibilities are endless!

ABATONS LOVE FUN!

**100% PLAYABLE
100% FUN!**

TACK!

TICK!

COLLECT!

What's your favourite Abaton tribe? You're sure to have one! Perhaps you like their awesome colours or you find their characters really cool. Do you want to collect them all? Well, you can get Abatons in retail packets or starter packs!



I'M ZWEANA, LEADER OF THE ZAZTECAZ!

ADVENTURE?

BUILD!

You've probably noticed by now that Abatons are stackable. This means that by placing one on top of another, you can build extremely high towers. They're perfect for building amazing structures and, of course, excellent for knocking down!

CRASH TIME! GET THE CONNECTORS!

The connectors are special plastic pieces for building advanced Abaton towers. But where can you get them? You get a complete set of connectors with EACH STARTER PACK!

HAVE YOU GOT SHAKY HANDS?

Here's a quick challenge! Stack your Abatons into a tower and see how many you can stack up before it falls over!

CRASH TIME!

BOCK!



HOW MANY ARE THERE?

Did you know that there are eight Abaton tribes currently known with 10 members in each tribe? That's 80 Abatons to collect and play with. Plus! Look out for 80 transparents and 8 gold ones as well! TOTEMLY-AWESOME!

WHAT IS A TRIBE?

A tribe is a group of 10 Abatons. The Abatons that belong to one tribe all look fairly similar in appearance.



BUILD AN AUTHENTIC ABATON SUPER-TOTEM!

THE ABATON TRIBES

Here are the Apachakota, they are under the command of Annawan, their wise and powerful leader. Below you can see the other members of the tribe in order of power. Discover the roles that they play.

SOME TRIBES, LIKE THE ULUZU, PREFER A COOK... THE ZAZTECAZ HAVE A MUSICIAN!

AT THE TOP OF A TOTEM, I HAVE SPECIAL POWERS.



LEADER



LEADER'S WIFE



PHILOSOPHER



YOUNG ONE



ATHLETE

NOT ALL TRIBES HAVE A PHILOSOPHER! I AM UBA-UBA, ELDER OF THE ULUZU... SOME TRIBES HAVE A WISE MAN.



YOU'LL ALWAYS FIND ME IN THE TRIBE, BUT THERE'S ONLY ONE LIKE ME!



WARRIOR

IN OTHER TRIBES, I MAY BE A HEALER, DOCTOR OR DENTIST!



SHAMAN

THERE'S ALWAYS A PET ANIMAL, AND A BABY TOO... WE LIKE TO HAVE SOME FUN AND LAUGHTER!



BABY



PET ANIMAL

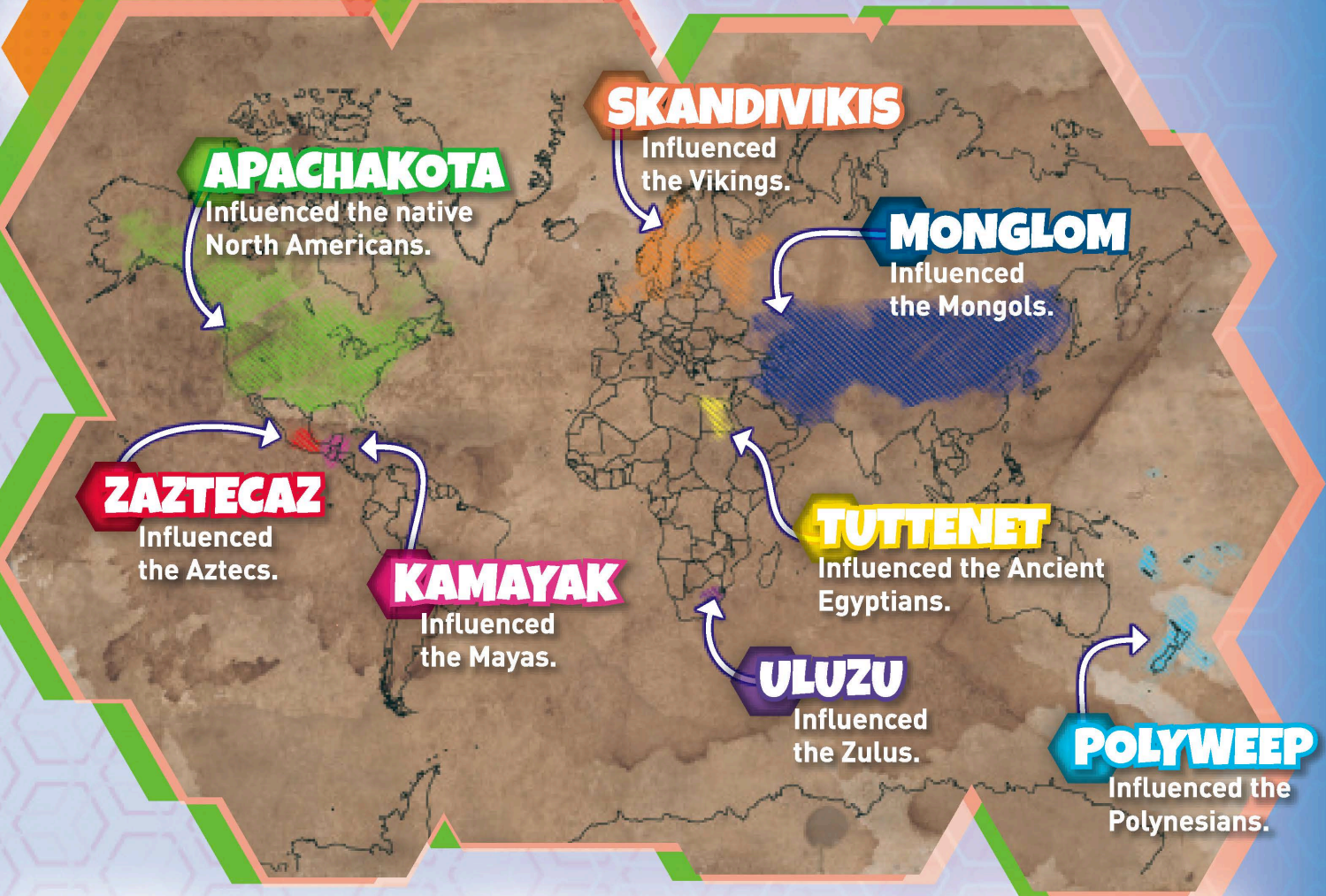
I LIKE TO STICK WITH THE MEMBERS OF MY TRIBE.



Abatons generally dislike the members of other tribes, but there are some exceptions, especially amongst the young Abatons.

WHERE ARE THEY?

The appearance of the Abatons inspired great civilisations of the past whose citizens wanted to imitate them in every way.



MAGICAL POWERS

Each tribe has a totemic (symbolic) magical power, which protects them during their time on planet Earth. The powers are fire, sound, spirit, sand, water, weather, cold and animal.





KAMAYAK

TRIBE THEY INFLUENCED: **MAYAS**

In the tropical jungles of Central America, it's extremely easy to get lost amongst the dense undergrowth and not see beyond the nearest tree. It's perhaps for that reason, the local inhabitants of the forest tend to listen out very carefully to avoid any possible dangers... or perhaps they expect to hear, as legend has it, the evidence of Kamayak may be in the area wanting to share their beautiful music. If rhythm is your thing... this is your Abaton tribe!



KUHULAJAW

LEADER

Kuhulajaw has incredible hearing. He trained in an ancient Kamayak technique that enables him to hear specific sounds from a great distance.

ORIGIN



The **KAMAYAK** are very sociable and great at music and entertainment. But this means that they have a somewhat artistic temperament... It's generally better for them to like you than for you to have to face their fury, as the situation can quickly switch from comedy to tragedy! They are some of the most often-spotted **ASATONS**, simply because they can't resist a round of applause or a spot of music. They like any music as long as it's played with feeling.

COLOURS



MAGICAL POWER

SOUND

Sound is extremely magical and the Kamayak have mastered every aspect of it, from the sweetest music to the most destructive din. Its impact should not be taken lightly!



KARNOLA

LEADER'S WIFE

She is famous for knowing everyone else's business, sometimes even before they know it themselves! She is most probably the Abatons' greatest gossip.



KUMUUD

ELDER

This elder was the leader of the Kamayak tribe until he began to lose his hearing and sight. Then he lost his memory! He is much loved by the Kamayak and also by the members of other tribes.



KUSTIN

YOUNG ONE

Kustin loves listening to music but is obsessed with video games. If she could, she'd play them day and night!



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7



KOOKI

COOK

Everyone calls her "Aunt Kooki." She is known to be the best cook of all the Abatons. She has a charming personality, a quick wit and a great sense of humour.

KRUNCH

WARRIOR

If you aren't a Kamayak, keep away from Krunch. It's not that he doesn't like any other Abatons, it's that he hates them! He refuses to speak anything other than K'ack, the ancient language of the Kamayak.

KARISKA

SINGER

Kariska is a pop diva, but now she's looking to form a new musical group with Abatons from other tribes. Her dream is to one day present a TV programme just for Abatons and to be the best and most famous presenter in the world.



KOOCHIFUNGA

RAFFY

He never goes anywhere without his dunny. When his dunny is removed, he lets out a super-sonic scream!

KITDOWN

PET ANIMAL

He's the coolest cat in town. He only speaks in rhyme, he does it all the time! He's a rap superstar. He thinks that positive energy can save the world.

KAPMANOB

SEAMAN

Kapmanob spends most of his day studying astronomy. Most of his 'accurate' predictions tend to be of little significance and often nonsense; because of this he's not a very influential figure in the community... yet.



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TUTTENET

TRIBE THEY INFLUENCED: **EGYPTIANS**

It was the sophisticated Tuttenet that influenced the ancient Egyptian civilisation. They enjoy being at the very top of the pyramid but they earned their place in history through hard work. So if you like being first and are ready to do anything to get there, this is the tribe for you!



TUTTENET

LEADER

Tutenet is one of the most renowned film directors in the world. If you are lucky enough to appear in any of his films, you're sure to become famous.

COLOURS



MAGICAL POWER

SAND

The desert sands give the Tuttenet power over time. It can be sped up or slowed down... and can rise up in the form of a terrible sandstorm, which buries everything in its path.



ORIGIN



It shouldn't be forgotten that **EGYPTIANS** originate from a civilisation that is much more advanced than the human race. The **TUTTENET** are among those who have mastered most of their disciplines. This can make them a little arrogant at times but, as the ancient Egyptians learnt, if you let them explain what their **TRIBE** is all about, they are happy to share their knowledge. Although sometimes they can be a little bit mysterious!

TRICKLER

ELDER

Many regard him as the funniest member of the Abatons. Trickler is a born entertainer. Although he seems like an adorable elder, he is actually a brilliant comedian.

12



TRUELLEN

LEADER'S WIFE

Truellen regards herself as a serious journalist. She presents Abatons Nightly News and travels all over the world to cover major news stories.

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TABITA

YOUNG ONE

Tabita is a very famous singer. Her gigs are very special because she only performs for young children.

15



TAHITI

WARRIOR

Tahiti is the only Abaton expert of an ancient Egyptian martial art. Perhaps he's the most skilled of all the Abatons?

17



TAMARCA

ATHLETE

He is an incredible athlete, signed by football, baseball and basketball teams all over the world. Although he's by far the best player, the most important thing to him is his team.

16



TUTTI

TRIAL HUMAN

She developed the Tuttest food pyramid to promote healthy eating habits. She is also the queen of fitness.

18



TRUDY

BABY

Trudy's a baby with a gift for escaping from her car. If you turn your back, she'll have disappeared without a trace!

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TESY-RA

DOCTOR

Undoubtedly the very best sports doctor among the Abatons. If anyone gets hurt, you know who to see!

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TED E.

PET ANIMAL

He's arguably the most famous dog on Earth, but he has a hidden secret - he can speak! Although he doesn't when there are humans about.

POLYWEEP

TRIBE THAT INFLUENCED: **POLYNESIANS**

The power of a waterfall, the freshness of a mountain stream, the raging fury of a huge tsunami, it's all water! So there's nothing strange in the fact that the Polypeep are an ever-changing tribe capable of facing up to any challenge. If you can be flexible, if you have strength when it's needed and unexpected depths, this is the tribe for you!



PAROPI

LEADER

As leader of the tribe, he has a great mastery of water and can create colossal waves on demand.

COLOURS



MAGICAL POWER

WATER

A drop of water can change the world – it is the source of all life and its power is that of creation... but also that of destruction. Deciding which, is a matter for the Polypeep tribe.



ORIGIN



The **Polypeep** are happy anywhere, as long as there is water nearby – a river, lake or stream, but they are most at ease on a vast ocean. The Polynesian tribes also appreciate water, which is not surprising when you have to get into a canoe to go anywhere, even to visit your family! Between one island and another, they discovered the **Polypeep** and found them to be quite simply wonderful. That's why you'll see carved wooden **TOTEM** rising high from their huts, which can be seen from the sea, inviting the **Polypeep** to pay them a visit from time to time.

22

PYRONYA

LEADER'S WIFE

She spends much of her time kneading bread for the tribe, making the famous paly-pancakes.

FRANGLISE

YOU DO ONE

He's the clown of the tribe, forever fooling around to make the others laugh. He even does it in his sleep!

25

PURUPU

SHAMAN

A great illusionist or magician? His best trick? He can make the Abatons levitate. No one knows how he does it. Is it a trick or reality?

28

PAPAPOO

ELDER

Despite his advanced age, he's very fit. It's rumoured that he takes a secret potion that keeps him in shape.

PERETTI

WARRIOR

He can do pretty much anything, fight a crocodile, tie himself to a rock... but he's only afraid of one thing - and that's public speaking. He is so painfully shy that very few have ever heard his voice.

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PIKELZ

BOY

Pikelz is Purupu the magician's top pupil. In a few years he will become the greatest illusionist of all time.

24

PANGARO

COOK

He has developed all manner of dishes using everything that Urex and grows in the water: Octopus omelette, tuna ice-cream... but this doesn't necessarily mean that they are good recipes!

27

POLINA

TERRAL WARRIOR

She is the most beautiful of the Polynep, although she has one minor flaw - her voice sounds like a deflating balloon!

PAPONT

FIT ANIMAL

A fearsome shark? It's not really what it seems, as it only feeds on algae. Thanks to its great speed and power, it can cross the ocean quickly.

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MONGLOM

TRIBE THEY INFLUENCED: **MONGOLS**

The Manglom, a tribe of survivors who do anything to be left alone in their corner of the world, make their home on vast icy grassland plains. They are extremely capable, skilled and ready for anything, the way they combine their warrior temperament with their diplomatic ability is remarkable.



MEKIRANO

LEADER

He is the ambassador for all of the Abaton because he's a highly gifted communicator. Mekirano represents all the Abatons wherever he travels.

ORIGIN



One day the ancient Mongol warriors mounted their horses... and conquered half the world! So you may think that the **MONGLOM** tribe is very violent, but in reality they tend to think things through before acting. However, although they are very cold, when the fuse is lit, it's best to move away because a heated explosion is guaranteed. This is what happened with the Mongol warriors of the past and this is also the lesson of the **MONGLOM** - respect them or beware the consequences!

COLOURS



MAGICAL POWER

COLD

A cold spell can be sudden or slow... both equally deadly! Cold is a terrifying power and the Monglom try to use it wisely.





MURCHUDAL

PHILOSOPHER

One of the wisest Abatons, he tends to quote all sayings in reverse order, causing great confusion amongst his listeners.



MARTA

LEADER'S WIFE

Marta owns a nursery full of Nonglem babies. She is known as Mother Manglam.



MIRULA

VIOLIN

While playing her favourite musical instrument all day long, she has mastered a unique skill - she can make things twirl like a spinning top for an extremely long time.



MOCHEOS

WARRIOR

He is very courageous and stealth-like. He uses ancient techniques to defeat his enemies.



MUCHMUCH

MUSICIAN

A great composer, he makes beautiful music with his violin and sends the other Abatons to sleep.



MIZUMI

TERRAL WOMAN

An adorable Manglam, but she's also a special agent for the government. A very clever and shrewd Abaton.

MOXYFLYXEL

DOCTOR

He performs all kinds of wacky experiments with ice in his secret laboratory. Will he be able to master the technique of creating cold?



MURRAY

PUT ABATON

Murray works in an amusement park as himself.



MENGHIS

BOY

Menghis is an adorable baby, but actually that's only what he seems to be because he's really a bit of a bossy-boots and shouts orders at everyone!



ZAZTECAZ

TRIBE THEY INFLUENCED: **AZTECS**

Always busy and always with a thousand things on their mind, the Zaztecacaz respect strength but always appreciate anything that involves a little bit of fun – quite simply, they look on the bright side of life. If you're like that, look no further, because the Zaztecacaz will be delighted to have fun with you.



ZURANNA

LEADER

As leader of the Zaztecacaz tribe, Zuranna is always very busy. She's an expert at multitasking and finds it easier to do things for herself without anyone's help.

ORIGIN



The ancient Aztecs excelled at construction work and organisation, but it's well-known that they had quite a short temper. Perhaps that's why the **ADAPTOR** with whom they associated the most were the **ZAZTECAZ**, who have similar traits. Their **VOYAGE** can be found on the corners of the carved rocks that decorate their stepped pyramids, some more so than others. Zydecala and Ziggy can be seen posing there, but Zima isn't to be seen because of his top secret work. The **ZAZTECAZ** told some people their secrets but the Aztecs didn't leave anything in writing and nobody knows what mysteries there may have been!

COLOURS



MAGICAL POWER

FIRE



Associated with destruction, fire is also a force that creates resistant metals or even a delicious barbecued steak... It all depends on what you use it for!

ZOOOTH

PHILOSOPHER

He always speaks back to front, so no one can understand anything he's saying! Ultimately though, he is a great Abaton philosopher.



ZIGGY

MUSICIAN

The guitarist of the band and the most acclaimed of the group.



ZNAP

MUSICIAN

He's the naughty boy of the band. When he's not playing the drums, he's sure to be playing some kind of prank on someone!



ZIMA

WARRIOR

Every family has its secrets but the Zastecus's is rather extraordinary - Zima is the second in command of a mysterious organisation known as Triple-Z.



ZAZZA

TERRAL WOMAN

Zazza got to fame as a dancer thanks to having featured in several music videos by some of the world's greatest rock and pop stars.

ZEGGER

MUSICIAN

He's a versatile musician and he composes many of their successful songs.



ZERBER

WIMMAN

Zerber has been struck by Lightning 18 times! Basically, he's a lunatic. He laughs continuously. But the Lightning had another side effect - Zerber has an encyclopaedic memory, an ability he made use of when he appeared in the successful quiz show Quizical. The only thing is that when he had to pick up the prize, he ran away!



ZYDECOLA

PET ANIMAL

Zydecola is the only bird that's afraid of flying. He's never tried it and never will, although he won't admit it. He'll make so many excuses as to why he can't fly right now.



ZIPZAP

BBY

When anyone's around, Zipzap is an adorable little baby who gurgles and says "poo-poo." But when they leave, a harsh, lusty voice suddenly barks orders and plots dastardly plans.



ULUZU

TRIBE THEY INFLUENCED: **ZULUS**

Masters of what you see... and occasionally what you don't see, the Zulus at times seem a little mysterious, except when they really let themselves go, and then they're welcome at any party! They're good at anything artistic, but they don't like to get involved in sports or anything action based. The Uluzu believe in the phrase "each to their own" and even make jokes about their funny ways!



ULASHAKA

LEADER

Ulashaka is an actor with a fantastic technique... he throws himself deeply into his roles, even taking on the character's personality when he's not in front of the camera!

ORIGIN



The **ULUZU** are generally friendly and known to be Abatons that have visited humans the most. All the primitive paintings, masks and stone carvings bear witness to this. Almost half the **TOTEMS** look slightly like an **ULUZU**, this is because they were very well known and word soon got around that they were prepared to lend a helping hand to anyone they met. They are extremely popular.

COLOURS

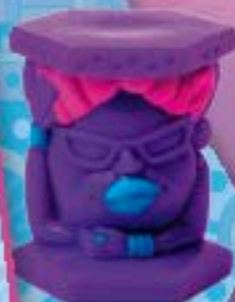
MAGICAL POWER

SPIRIT

The Uluzu say that true power comes from within and, although it may sound easier said than done, it really works for them - if an Uluzu sets his eyes on a target... watch out!



52



UTA-UTA

PSYCHIC

Uta-Uta is a psychic medium... or at least that's what he says. He insists that the ancestral spirits provide him with answers to all the questions the other Abatoons ask him.

54



UCIENGA

LEADER'S WIFE

She's always had the gift of being able to make people laugh. When the members of her clan are bored, they sit down and listen until they cry... with laughter of course!

53



UJANANGO

TATTOO ARTIST

Ujanango is a tattoo artist to the stars. His designs are exhibited on the walls of cities all over the world. He's a creator of fashion and trends.

55

URUKULULU

WARRIOR

Urukululu is the bad boy of the Uzuu tribe, although deep down he's a good boy because he's always helping others.

57



UTAMU

COOK

One of the greatest chefs in the world. Utamu never writes down a recipe, and never will. But what's his secret? He uses an ancient Uzuu connection to the spirit world, which evokes some of the greatest gastronomic geniuses of all time.

56



UZURU

TRIBAL WOMAN

She's always telling funny jokes to everyone else. She can make a joke out of any situation.

UTUBANI

MAGICIAN

Awarded Artist of the Year: The best escape artist there has ever been, he makes difficult tricks look so easy.

58

UGGLEE

PET ANIMAL

Ugglee often helps Utamu with the cooking because whilst the food is bubbling away, he eats half of it without Utamu realising!

59

UPURUKA

BABY

You never know whether he's crying or happy. His cry is so loud it can be heard from miles away!

60



APACHAKOTA

TRIBE THEY INFLUENCED: **NORTH AMERICAN INDIANS**

If you appreciate nature but don't want to enjoy it on your own, the Apachakota will offer you their support. Cunning, resourceful and with an acute sense of justice, their only defect is that their mood can sometimes change as quickly as the weather. The dance of the Apachakota can have both positive and negative effects...



ORIGIN



The **APACHAKOTA** live in perfect harmony with nature. There isn't a trail they can't follow, a phenomenon they can't interpret or wild game that escapes them. That's why many North American Indian tribes tried to imitate them with varying levels of success... which is where their passion for **TOTEM** comes from. The American Indian tribes thought that they could also obtain the power of climate, but instead they gave us dance, power... is definitely an Abetan thing!

ABETAN

LEADER

Is there a difficult case in need of an answer? An unsolved mystery perhaps? There's only one Abetan to call on - Annawan Apachakota. A master detective that everyone goes to when they need a mystery solved!

COLOURS



MAGICAL POWER

CLIMATE

For a tribe that's in harmony with nature, the weather is no accident. The power of a lightning bolt and the magic of rain are at their disposal.





AYUNUJ

LEADER'S WIFE

The best of this tribe's power is the climate. *Ayunuj* has mastered every way of controlling the weather. When anyone sings and sings badly, *Ayunuj* hides away and summons the rain.



ALPERT

JUDGE

Everyone adores "Judge *Alpert*"! He delivers verdicts on all disputes between the Abatons. He is never wrong.



AURELIO

TOP ONE

He's the world champion in extreme sports. Everyone wants to be like him, although he has created some enemies among the Abatons, especially amongst those who want to steal his position as number one!



AKECHETA

INVENTOR

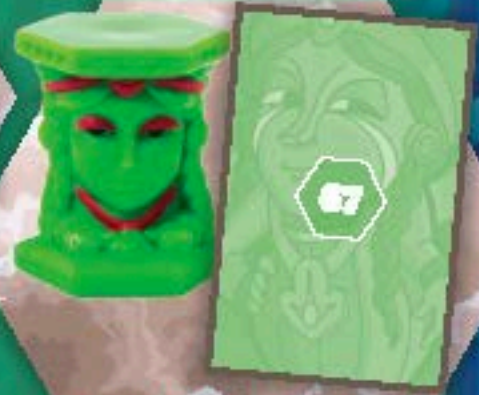
A tireless inventor. In reality, none of his inventions work properly, but despite this he never stops coming up with new gadgets and gizmos.



ACHACIAK

ATHLETE

She's good at most sports but not the best at any of them, so she swapped sport for fashion. Now she's one of the most famous Abaton models.



ANGENT

TRIAL WISDOM

Angent is incredibly beautiful, charming, intelligent and educated. She uses her long hair to reach the highest of totem towers.



AJIANU

SHAMAN

He loves playing games. He'll use of a whole arsenal of tricks, smoke signals, dances, petitions, songs - anything except cheating, which would spoil his fun. If you play against him, you are sure to lose.



APPANOO

BABY

The Apachakita believe that little *Appanoo* is "the chosen one." Ancient stories passed down from generation to generation talk of a special baby that one day will grow up to unite all the creatures in the universe in peace and harmony.



70

SKANDIVIKIS

TRIBE THEY INFLUENCED: **THE VIKINGS**

The Abatons from the frozen north are known for their thirst for adventure. Failure is not an option, whatever they do, they have to be the best. They don't care if it's snowboarding, travelling or being the best mathematician in the world! If you want to live life on the edge, your perfect companions will be the Skandivikis! They may live in snow but they're full of fiery ambition!



SEGORNAY

LEADER

She can't live without her mobile phone. She even tracks the other Skandivikis by GPS, which means the others get a little tired of her controlling ways.



ORIGIN



COLOURS



MAGICAL POWER

ANIMAL

The strength of the forest bear, the ferocity of the wolf, the destructive magic of the deep-sea kraken. That is the power of the Skandivikis!



According to **SKANDIVIKIS** philosopher Snorri, few people could understand the Abatons better than the ancient Vikings. It may be for this reason that they are among the tribes they visited the most, and the silhouettes of their **TOTEMS** are found among the famous Viking wood and stone carvings. Why? Because the ancient Vikings and the **SKANDIVIKIS** shared the same passion for a challenge – if someone laid one down, both Vikings and **ABATONS** would accept without question!

SVERRI

YOUNG ONE

All Sverri really wants to do is snowboard. He's started to win a few medals in extreme sports competitions.

SNORRI

PHILOSOPHER

A brilliant mathematician with an incredible mind who can solve any equation and prove any formula. He has beaten the fastest supercomputers at games of chess.

SMAGNAR

WARRIOR

Smagnar has always been proud to be the toughest of all the Abatons. To demonstrate his strength, Smagnar hits himself on the head with his own club, but he keeps his helmet on... the Abatons do think he's a little bit mad.

SONJA

TEACHER

Everyone's favourite teacher, she loves to travel the world in search of experiences and learn from the different cultures that she discovers.

SOKLS

DENTIST

No Abaton should fear the dentist because Sokls is the very best!

SIGFURS

PET ANIMAL

Partners in crime in the hills, he goes everywhere with them. He gets up on their shoulders and they have great adventures together.

SVANA & SVENNIE

RAMS

Basically, whatever one feels makes the other react and vice versa. For example, if you tickle Svana, Svennie will laugh. If Svennie has a sore stomach, Svana will get cramps and cry. If you make a funny face at one, the other will smile!

GAMES

ABATONS IN ACTION!

Once you have a few Abatons, you can play games with them. Here are the seven official Abaton games, but remember, the only limit is your imagination... and your skill, of course!

THE CRAZY TOWER

TO START— Between all players, build a **CRAZY TOWER** on the floor and near a wall, placing one **ABATON** each.

THROW!



- Decide who starts to play by throwing an **ABATON DICE**.



RAISE!



- Each player throws an **ABATON** in turn (without sliding it) and tries to knock the **CRAZY TOWER** down.

KNOCK DOWN!



- The player who finally knocks the **CRAZY TOWER** down wins!



THE **CRAZY TOWER** IS THE BASIC **ABATON** GAME. JUST BUILDING IT CAN BE AN ADVENTURE!

10
CHAMPION
LEVEL!

7
EXPERT
LEVEL!

5
BEGINNER
LEVEL!



THE BATTLE OF THE ABATONS

TO START... The players agree the number of ABATONS to take part in the battle (the same number for each player).

- The players place their ABATONS in two parallel rows about two metres apart. Decide who starts by throwing an ABATON DICE.

THE FURTHER APART THE ROWS ARE, THE GREATER THE CHALLENGE.



- Each player throws an ABATON in turn, sliding it along the floor, against his rival's row of ABATONS, trying to knock it out of the game.



- The game ends when one of the players has lost all of his ABATONS.

END TO END

TO START... Each player places 3 ABATONS horizontally on the floor.

- Each player in turn uses the index finger of each hand to press each end of his row, lift it and hold it in the air for three seconds.

YOU THINK IT'S EASY? TRY TO HOLD THE ROW FOR FIVE SECONDS — ONE... TWO... THREE... FOUR...



- If all players succeed in doing so, another ABATON is added to each row, increasing the difficulty each time.



- The first one whose row falls apart loses the game.



TO START... Agree with the other players on the number of ABATONS to be thrown during each turn.

DICE GAME

CHOOSE!



- Decide who starts by throwing an ABATON dice.

ADD!



THROW!



ADD QUICKLY SO THAT YOU'RE NOT TAKEN FOR A RIDE!



- The ABATONS are thrown like a dice and the points obtained from each roll are added up.

POINTS
RANGING
FROM 1 TO 6
ARE ON THE
TOP OF EACH
DIEFACE

- The winner is whoever gets the most points.

THE TWO PILLARS

TO START... Each player uses the same number of ABATONS to build two towers a few inches apart.

- Decide who starts by throwing an ABATON dice.

AS THE PILLARS GET CLOSER, YOU'LL HAVE TO ADJUST YOUR AIM!



- In turn, each player tries to get his ABATON to pass between the pillars without touching them. If all players succeed in doing so, the pillars are moved closer together so that the distance between them becomes smaller and smaller.

- Whoever does not enter the challenge or knocks down or touches either of the pillars loses the game.

THE TOP **TO START...** Each player must assemble his spinning top using the two connector pieces.

- All the players spin their tops at once. When they stop, they will end up leaning on one side, where a number can be read.
- The top that has been spinning the longest adds another point to that number!
- The winner is the player who obtains the highest number.
- In the case of a draw, the players with the same number spin their tops again until there is only one winner.



THE SIDE THAT COUNTS IS THE ONE TOUCHING THE FLOOR, NOT THE ONE IN THE AIR.

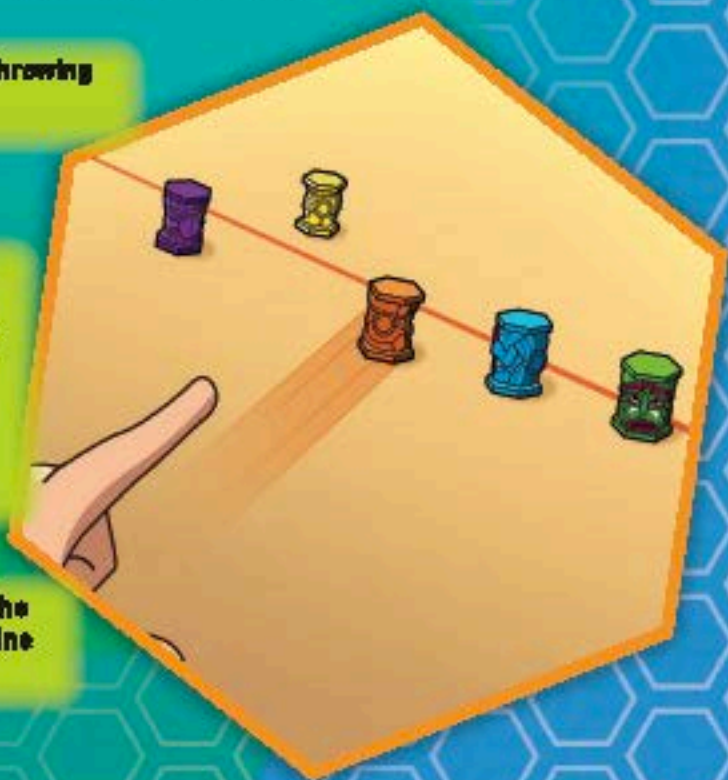


IN LINE **TO START...** Draw a straight line on the floor about two metres from where the players will take up their positions. Each player chooses 1 ABATON to throw.

IF YOU'RE TIMID, YOU'LL FALL SHORT, AND IF YOU'RE TOO AMBITIOUS, YOU MAY OVERDO IT. DO YOU WANT TO HAVE A BIT WITH MEIP?



- Decide who starts by throwing an ABATON dice.
- Each player in turn throws one ABATON. The challenge is to get as close as possible to the line drawn on the floor without your Abaton touching it or going past it.
- Whoever gets the closest to the line wins!



BUILD

ABATON TOTEMS IN ACTION!



THE ROCKET

Can you imagine playing the Crazy Tower with it?

DIFFICULTY: 2



**HEIGHT:
9 LEVELS**

**NUMBER OF
ABATONS: 17**

BUILDER'S TRICK

Think colour! You can make each level from one tribe or build the totem with a single tribe.



THE WINGED GOD

It looks like a tribute to Zydecola!
Long live the Zaztecaz!

DIFFICULTY



**HEIGHT:
8 LEVELS**

**NUMBER OF
ABATONS: 11**

LONG LIVE THE ZAZTECAZ!



THE ROLLING PIN

Maximum dimension on a minimum base.

DIFFICULTY



**HEIGHT:
8 LEVELS**

**NUMBER OF
ABATONS: 24**

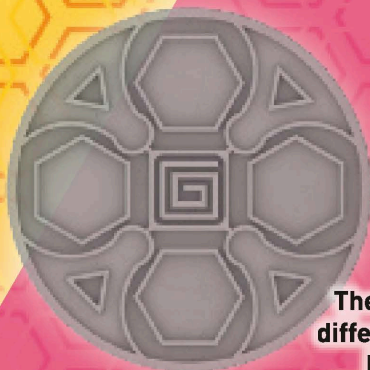


AND IT'S
IDEAL FOR
ROLLING!!



THE CONNECTORS

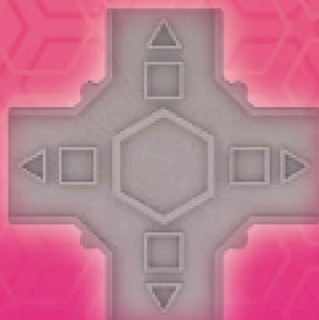
You can obtain a complete set of connectors in each starter pack.
Combine them to build your totems!



The top piece can also be used for the spinning top.



The two sides of each connector are different. For example, the round ones have combinations for 5 to 4, 4 to 3 and 3 to 1 Abatons.



The wings are assembled on the smallest rectangular connector.



THE SWORD

Sponsored by the Monglom.

DIFFICULTY



**HEIGHT:
10 LEVELS**

**NUMBER OF
ABATONS: 12**

IT'S MY
FAVOURITE



BUILDER'S TRICK

If you build a totem with your friends, you should use Abatons from a different tribe so that it's easy to tell whose are whose..

THE WHIP

A challenge for any shaman...

DIFFICULTY



**HEIGHT:
10 LEVELS**

**NUMBER OF
ABATONS: 16**

THE MOST
DIFFICULT PART
IS THE MIDDLE
BIT..



THE SACRED TOWER

However you do it... do it slowly!

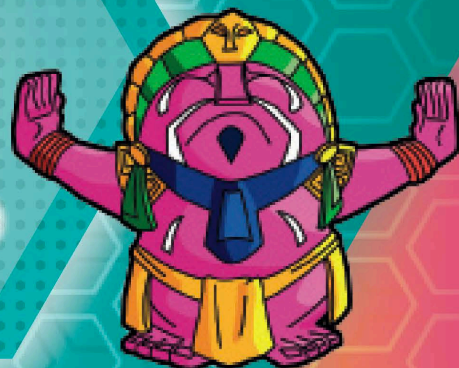
DIFFICULTY



**HEIGHT:
10 LEVELS**

**NUMBER OF
ABATONS: 20**

KAMAYAK
SAYS: THIS
IS SERIOUS
STUFF!



BUILDER'S TRICK

Building a large totem is basically a question of balance, so... build it up gradually and be very patient.

SPINNING YOUR TOP!

The top connector is also used for the spinning top – you need the top connector, the base, your favourite Abaton... and you're ready to spin! You can use it in the top game or assemble it with a gold Abaton and amaze your friends.



THE TREBLE

THE BEST OF
THE BEST OF
THE BEST!



Only for advanced builders.

DIFFICULTY



**HEIGHT:
12 LEVELS**

**NUMBER OF
ABATONS: 70**

**BUILD YOUR
OWN ABATON
SUPER
TOTEM!**



ABATONS
Locally sourced

**THE HIGHER
THE TOWER...**

**THE
GREATER
THE POWER!**



ABATONS
Totally totemic



PPI Worldwide

WWW.ABATONSWORLD.COM



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